
Z'code (VR For HTC Vive) Ativador



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About This Game

"Z'code is a First-Person Mech Fighting game in VR. Players need to control their own combat armor to complete a series of combat missions.

Operation:

The game uses the cockpit perspective, the player plays the rack driver to operate the huge war machine to carry on the battle with the enemy;

Skills:

Destroying the enemy will get you energy. After getting the energy, the player can release the power of brilliant skills with great effects;

Items:

Killing the enemy may drop items players can pick up to gain additional effects, such as increasing the maximum bullets, invincibility, damage reduction, more blood, more points and integral percentage."

Title: Z`code (VR for HTC Vive)
Genre: Indie, Simulation
Developer:
Shenzhen Weilaishijie Network Technology Co., Ltd.
Publisher:
Shenzhen Weilaishijie Network Technology Co., Ltd.
Release Date: 8 Nov, 2016

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Minimum:

OS: Win7 SP1 or higher.

Processor: CPU Intel Core i5-4590 or AMD FX 8350 or more;

Memory: 4 GB RAM

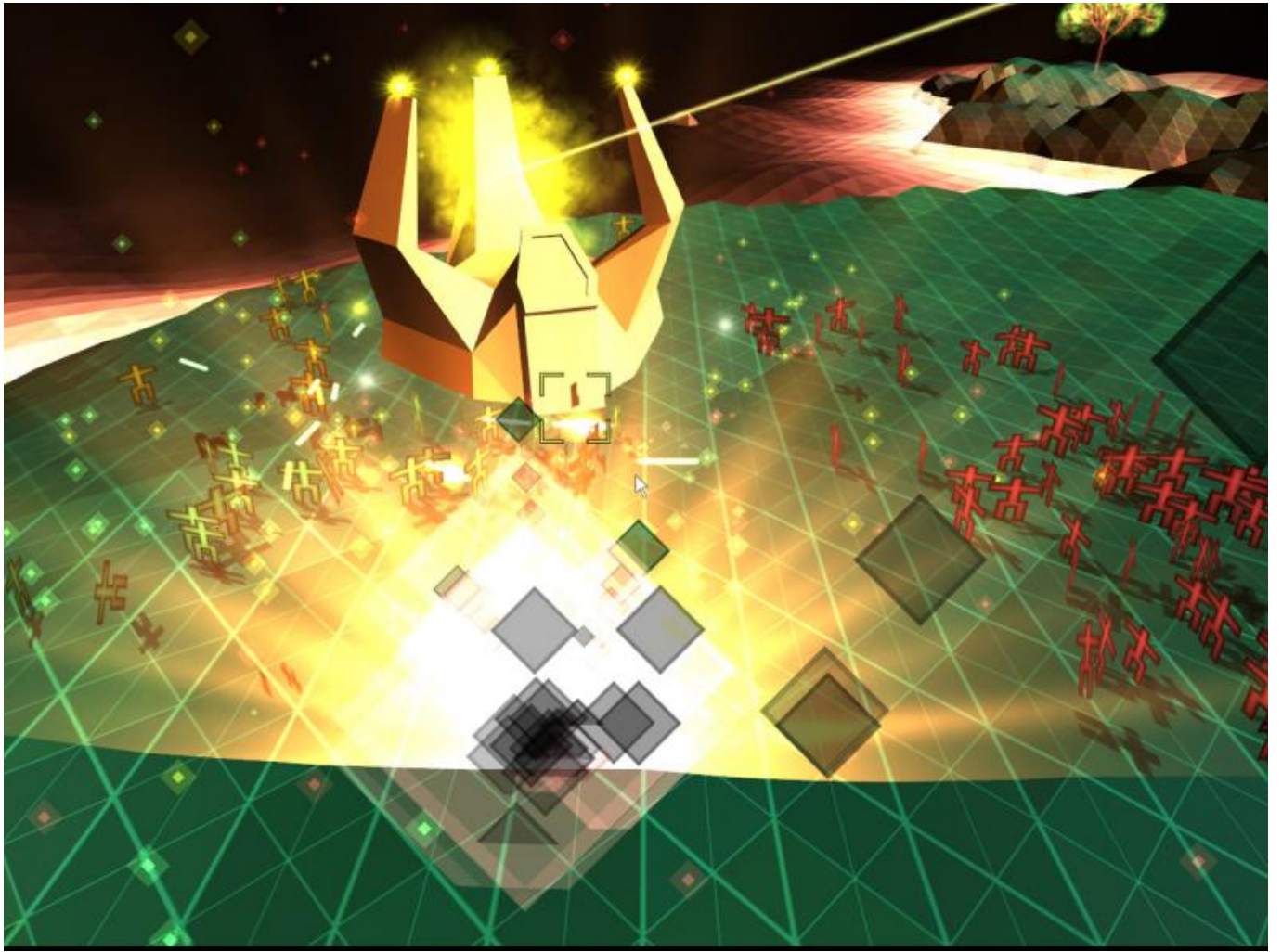
Graphics: Graphics NVIDIA GeForce GTX 970 or AMD Radeon R9 290 or more;

DirectX: Version 10

Storage: 2 GB available space

English







why is everything on the offbeat, like HALF THE THINGS, ARE ON HALF BEATS, GTFO. Awesome game! I love looting and being able to build my own ship with crazy guns. I love feeling like I'm getting better and more powerful, and able to go back and really show those levels that gave me trouble in the beginning, and now I can get an S grade on them!

Great art style, lots of character. Highly recommended!. I thought overall, this game was pretty good.

Pros:

1. The battle system rocks. How it works is that each character can use every element spell, but they have innate abilities that only that person can use to power up the other's spells. So one person casts their power up (like making it more powerful or hit all enemies) and then the other casts the damage spell. It makes the characters actually work together and need each other whereas in most RPGs, every character does their own thing.
2. The music fits with the theme of the game (It's an eerie castle that you have to explore).
3. The characters have a good chemistry. Even though the main character doesn't talk, her friend still communicates with her and during their short time together, forms a love relationship that works. In the outside world, each character has their own abilities (The main character can play music to unlock doors and her friend can jump gaps) which helps develop their personalities.

Cons:

1. The game is short (I finished it in 2 hours).
2. The two endings that aren't the "good" ending seem pointless because there is no substance to them (they just have the respective character walk off the screen with "ending 2 or 3" flashing).
3. The game is a little easy.

I enjoyed it and I'd recommend it for people who like RPGs.

. Is about girl, her name is red. What more can i say? Best game ever. This is a game that I keep coming back to because it's very simple, easy to learn, but difficult to master, with short game times that present fun and challenges all along the way. Unlike other shooter games, A10 is less complicated, with less weapons and options, but this doesn't in any way diminish the playability and fun. A more popular game in this genre is Space Pirate Trainer, but I think A10 is much better.. I honestly didn't really care for this game. In these sort of things it's important to have an engaging and entertaining main character. And I just spent most of the game feeling like the protagonist was kind of a bag to be honest with you. Not exactly Monkey Island, although to be fair a lot of the puzzles and stuff were alright.. I found this really boring, and kind of useless.. Haven't played Robocraft for a while and only came back a few days ago. The first thing I noticed was that the existence of "robopass" and "cosmetic credits" does make me feel like a freemium player again. The extended colorwheel and the additional cosmetic CPU aren't really worth the 44,99€ I paid for P4L back in the day. The experience-boost is only nice-ish as long as you still have a need for tech points.

Back in the day of lootboxes, this purchase was worth it, you would get so many cool things and cosmetics back then, but nowadays... not so much! This pack isn't worth more than max 22€. Might change my review later, if freejam makes being a premium-player more rewarding again.. I bought this game with not that much expectation. But after forcing myself to play through the earlier part of the game, I am impressed.

The game introduces you to different features of the game, somewhat too slowly I think. Battle system may be a little bit hard and sometimes I just feel like I wanna skip the battle and go ahead with the story.

The battle system works like Final Fantasy XV, you have companions. You will be able to level up character, assign skill points to whatever skill build that you prefer (or remove them and put the skill points to a different slot later). This flexible skill build system is good, as it allows you to play according to different style that you prefer. You can also summon creatures (with individual summoning cooldown) that you have defeated to help you in the battle, each of them have unique ability that can either heal / debuff / disable the enemies. Once summoned, they will cast the spell and disappear.

You will also have crafting and creatures hunting later in game when you have discovered a little dimension where you can build and create your own home. It allows you to use your creatures to do the work for you, each of them with special perks like "Reducing mining time", "Increase loot drops for treasure hunting", etc. You can also explore the world and hire people to work for you.

The environment design is breathtaking too, it's really obvious the world designer has put a lot of effort into creating multiple amazing world / dimensions. There are certain "View the surrounding" hotspot where the camera will be showing you the hardwork of the world designer. You can also press F2 to change into Photo mode.

All in all, it is a very nice game.

This review isn't about the game itself but about how greedy Arc System Works is.
The game is good, that's not the problem.
The problem is their worthless greed.

You see, the game is already overpriced as it is especially for a 2015 game.
They released a newer version where you have to pay overprice again.
And guess what, it only adds two new things in the game, that's all, up-coming content will be paid DLCs.
Let's not forget that both games are overpriced, and that you gotta pay for an "update" that should have been free, and don't start with that "but they gotta work" crap, if they're too greedy or incompetent that's their problem, lot of games back in the days were complete and some games came with free updates that were better than the SIXSTARS "upgrade".
Shall we not forget that they got the money from people on Kickstarter?
So not only their games are overpriced for what they are, not only they've earned lot of money via Kickstarter, not only the games were already made (SIXSTARS was an already existing arcade game) but they dare to make you pay for an update and some dlc characters that takes forever to see the day.

So that is why i cannot encourage this, to anyone with a bit of intelligence would see how greedy and cancer this is.
Don't buy both, buy only SIXSTARS and wait for heavy sale (3\$ at the highest or 6\$ complete edition if it the dlcs ever comes out and depending on how many they do.

7.8/10 - the game itself, not the greatest fighting game ever but very good nonetheless.

-1/10 - Arc System Works\EXAMU Inc., that's just plain thieving right there, pure greed that shouldn't be allowed, if they keep it up like that, better just go bankrupt already and let someone better take care of their titles.

Now that you know the facts, it's up to you to decide, just don't buy both, buy the newer release (SIXSTARS) when it'll be on sale and forget about this release.. were if the 5-th act?

will Katana be the new weapon?

plz answer, ASAP.

thx. To start off I paid \$0.20 for this game and have invested nearly five hours into this game. Star project is a game that is buggy as all hell and the story is non existant. I'd say its worth it if you bought it cheap and have time to♥♥♥♥♥♥away a few minutes or hours.

By the way, the game doesnt bother explaining what Fuel stations are... which if you actually want to play the game, is a must know.

10/10 would play again to get stuck in space with no fuel to look at MS paint planets.. Good. Very blood.. such a good time waster. the in-game purchases dont really bother me. just come back later when the energy replenishes.. Excellent game that reminds you of a D and D experience and will punish you for not being thoughtful in your actions. Plenty f comedy, loots, maps, and overall just fun experiences. I laugh often when I die due to the funny scenario I found myself in.. this is the 2nd most played game on my steam

this isn't even a game. I recommend this game by a long shot because of its short lived addiction and weirdly fun gameplay. I said longshot because there is a list of flaws and conservatives

-Too little pixels. Right off the bat, I realized that I could barely diffriente the walls from my enemies once because this game has too little pixels. The concept and gameplay is nice, just way too low end

-Lack of soundtrack. once you've been playing for a few minutes, you realize feeling a bit awkward in the tune-less desolate gameplay

-Too harsh of penalty system. each time an enemy touches you, you die and must restart from last checkpoint. There should be some kind of hitpoint system instead

I'm sure there could be other flaws but It'd be wrong of me to hate on this game too much. Its not a bad platform shooter. This game is really cool. You should give it a try if you like old school 3D platformers like Mario64, Banjo, Crash Bandicoot or even games like Medieval. Or if you're a fan of gnomes and Faeries. It really feel like this game has a soul, its not derivative or trashware. And it got treasure chest with cool new toys in most levels.

I really enjoyed my playthrough and plan to play again to save all the gnomes and catch all the Faeries.

I give it a 7/10

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